



Digital Art in Ireland

New Media and Irish Artistic Practice

Edited by James O'Sullivan

Pub Date: 12 February 2021

Binding: Hardback

Price: £80.00 / \$125.00

ISBN: 9781785274787

Extent: 164 pages

Size: 153 x 229 mm /

6 x 9 inches

Series: Anthem Irish Studies

BISAC CATEGORY: ART / Digital ART / Criticism & Theory, ART / Video Game Art

BISAC CODE: ART046000

BIC CODE: AF

RIGHTS

Exclusive: WORLD

A collection of essays exploring digital art in Ireland, filling a major gap in the national media archaeology of Ireland

"*Digital Art in Ireland* is a bracing and eminently readable investigation into the born-digital poetry, visual art, music, and performance that have emerged in Ireland in recent decades. Experimental art is alive and well, and this essay collection presents a lucid meditation on the cultural and material specifics of new media art. In spite of its technological circulation among data assemblages, born-digital artwork is no less a medium for site-specific cultural expression; *Digital Art in Ireland* explores the profound ways in which Irish culture and history leave their impression in and on new media art. It, thus, offers a major contribution to the emerging global field of digital art." — Jonathan P. Eburne, Professor of Comparative Literature, English, and French and Francophone Studies; Director of Undergraduate Studies, Comparative Literature, Pennsylvania State University

"*Digital Art in Ireland* offers a fascinating insight into Ireland's emerging digital arts scene with perspectives from scholars, practitioners, and curators. It is essential reading for anyone interested in both digital aesthetics and how contemporary Irish artists engage with a rich cultural heritage through digital media." — Stephen Joyce, Associate Professor in Literature, Media, and Culture, Department of English, Aarhus University, Denmark

This collection of essays explores digital art in Ireland. Comprising contributions from scholars and practitioners, it examines how new media technologies are shaping the island's contemporary artistic practices. As one of the first dedicated treatments of Irish digital art, it fills a major gap in the national media archaeology of Ireland.

Contents

List of Illustrations; Acknowledgements; Notes on Contributors; Chapter 1. Introduction: Digital Art in Ireland, James O'Sullivan; Chapter 2. Strange Mothers: The Maternal and Contemporary Media Art in Ireland, EL Putnam; Chapter 3. Between Aesthetics and Institutions: Irish Electronic Poetry, Anne Karhio; Chapter 4. 'to shine upon the original all the more fully': Contemporary New Media Adaptations of James Joyce, Kenneth Keating; Chapter 5. Art in the Data-City: Critical Data Art in the Age of Surveillance Capitalism, Conor McGarrigle; Chapter 6. Experimental Arcade Video Games as Self-Reflexive Media Art, Kieran Nolan; Chapter 7. Folding, Unfolding, Refolding Sound, Claire Fitch; Chapter 8. Treacherous Images and Animal Gazes: Ailbhe Ní Bhriain's Reports to an Academy, 2015, Kirstie North; Chapter 9. Pressing Send: Distribution and Curation in Irish New Media Art, Chris Clarke; Index.

About the Editor

James O'Sullivan lectures in digital humanities at University College Cork. He has authored a book (*Towards a Digital Poetics*) and edited several collections.

Ordering in North America, Latin America and Caribbean

Ingram Publishers Services (US)
1 Ingram Blvd. Mail stop
#512 Laverne, TN 37086, United States
Tel: +1 866 400 5351
ips@ingramcontent.com

Ordering in the UK/Rest of the World

Ingram Publishers Services (UK)
1 Deltic Avenue, Rooksley
Milton Keynes, MK13 8LD
United Kingdom
Tel: +44 (0) 1752 202300 | Fax: 01752 202330
IPSUK.Orders@ingramcontent.com

Ordering in Australia

NewSouth Books
C/O Alliance Distribution Services (ADS)
9 Pioneer Avenue
Tuggerah 2259 NSW, Australia
Tel: +61 (02) 4390 1300 | Fax: +1800-66-44-77
adscs@alliancedist.com.au